NCNA 2020-21 Solution Slides

NCNA Judges

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Problem Set Developers

- Bryce Sandlund (NCNA Chief Judge)
- Antonio Molina
- Finn Lidbetter
- Anindya Das
- Nalin Bhardwaj
- Tomas Rokicki
- Marc Furon (SoCal)
- Ed Skochinski (SoCal)
- Ronqi Qiu (SoCal)
- Bob Logan (SoCal)
- Nalin Bhardwaj
- Yinzhan Xu
- Pasha Kazatsker

Given R and S, evaluate the equation:

$$V = \sqrt{(R * (S + .16))/.067}.$$

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Solution

Straightforward.

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• Not rounding properly.

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Solution

Straightforward.

Pitfalls

- Not rounding properly.
- Not reading to end-of-input properly.

Java Code

```
public static void main(String[] args) {
   Scanner scan = new Scanner(System.in);
   while (scan.hasNext()) {
      double R = scan.nextDouble();
      double S = scan.nextDouble();
      double V = Math.sqrt(R * (S + 0.16) / 0.067);
      long ans = Math.round(V);
      System.out.println(ans);
   }
}
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Java Code

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public static void main(String[] args) {
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Statistics: 235 submissions, 77 accepted.

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Solution

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Statistics: 248 submissions, 27 accepted.

Problem

Given a list of speeds, round them according to the given rules.

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Pitfalls

• Finding the "most recent preceding value for *s* outside of range $[i + t_f, i + t_r]$ " is prone to bugs. You are better off iterating backwards to ensure you do it correctly. This is worst-case $O(n^2)$, though with the input bounds this should be fine. I also didn't create any cases to force $O(n^2)$ runtime on look-back solutions (oops).

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Straightforward.

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- Confusion on inclusivity of "falls between" (it doesn't matter since t_f and t_r are of the form 0.x5, where x ∈ {0,...,9}, and speed is given to the first decimal place.).

Pitfalls, cont.

• It is possible $t_f > 0.5$ or $t_r < 0.5$, so avoid library rounding.

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Pitfalls, cont.

• It is possible $t_f > 0.5$ or $t_r < 0.5$, so avoid library rounding.

Statistics: 339 submissions, 40 accepted.

For each string in input, determine the number of unique proper contiguous substrings that have the same set of characters as the input string and contain no proper substrings also containing the same set of characters as the input string.

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Solution

One straightforward solution:

Given a starting index i, find the smallest j such that the substring from i to j has all unique characters; call it ending(i).

For each string in input, determine the number of unique proper contiguous substrings that have the same set of characters as the input string and contain no proper substrings also containing the same set of characters as the input string.

Solution

One straightforward solution:

- Given a starting index i, find the smallest j such that the substring from i to j has all unique characters; call it ending(i).
- Add into a set/hashset all proper substrings [i, j] where ending(i + 1) ≠ ending(i).

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- Seport the number of strings in the set.

Pitfalls

• I/O. Again. Many submissions did not pass sample data.

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Pitfalls

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Statistics: 105 submissions, 36 accepted.

A - LogDB

Problem

Given a set of "facts", resembling function calls, and a set of queries, determine how many facts are matched by each query, following the stated rules for matching.

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Solution

Given a query, check each fact to determine if it matches.

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Solution

Given a query, check each fact to determine if it matches.

Pitfalls

Inproper handling of spaces between tokens. Testcase handmade2.in:

fact(a,b,c)
fact (a , b,c)

fact(_,_,_) // should be 2

Pitfalls

Inproper logic. Testcase handmade1.in:

test(arg1, arg1)
test(arg1, arg2)

<pre>test(arg2,arg2)</pre>	// 1
<pre>test(arg1,arg2)</pre>	// 2
test2(_,)	// 0
test(_,)	// 2
test(_,)	// 2

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Pitfalls

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test(arg1, arg1) test(arg1, arg2)	
<pre>test(arg2,arg2) test(arg1arg2)</pre>	// 1
test2(_,)	// 0
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test(_,)	// 2

Statistics: 96 submissions, 24 accepted.

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Given specifications for a set of points on a 2D plane representing shoelace holes, determine the number of valid symmetric shoelace patterns that result in shoelace lengths between a lower bound f_{min} and upper bound f_{max} .

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Solution

 The first task is to get an upper bound on the number of possible valid lacing patterns.

J - Ada Loveslaces

Since hole 0 must go to 1 or 1 to 0, and we must start and end at 2N - 2 and 2N - 1, we can figure out the pattern from 2N - 2 to 0 or 1, then the rest of the holes are a reflection.



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Since hole 0 must go to 1 or 1 to 0, and we must start and end at 2N - 2 and 2N - 1, we can figure out the pattern from 2N - 2 to 0 or 1, then the rest of the holes are a reflection.



We can only choose one of $\{2,3\}, \{4,5\}, \ldots, \{2N-4, 2N-3\}$ on the way from 2N-2 to 0 or 1 so that we may complete the reflection.

Solution

A loose upper bound can be determined as follows. Consider the pattern between 2N - 2 and whichever of 0 or 1 the lace goes through first.

Of each pair {0,1}, {2,3},..., {2N − 4, 2N − 3} the lace goes through either the left hole, the right hole, or neither hole (for {0,1} it must go through either the left or right hole).

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- We can bound the number of possible orders of pairs the lace travels through at (N 2)!.
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- Thus we get a loose upper bound of 3^{N-1} · (N − 2)!. With N = 9, this is ≈ 33 000 000.

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- Thus we get a loose upper bound of 3^{N-1} · (N − 2)!. With N = 9, this is ≈ 33 000 000.
- Tighter upper bounds can show the number of valid patterns is more like 30 000, but the loose bound should suffice to show a brute force solution is fast enough.

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Final Solution

Brute force all valid patterns, then count how many patterns result in shoelace length between f_{min} and f_{max} .

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Pitfalls

Recomputing patterns for each shoelace length rather than storing them. In a slow language this can TLE on big cases.

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Recomputing patterns for each shoelace length rather than storing them. In a slow language this can TLE on big cases.

Statistics: 41 submissions, 6 accepted.

Given a tree, find the value of a maximum value path that visits each edge at most k times, where the value of a path is the weight of every distinct edge in the path.

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Solution

 The first observation is to see that since the graph is a tree, if k ≥ 2, we can take all edges, since it is always possible to visit every edge of a tree while visiting no edge more than twice; see for example: https://en.wikipedia.org/wiki/Maze_solving_algorithm# Wall_follower.

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- Otherwise, if k = 2, we are looking for the longest path in a weighted tree, also known as the *diameter* of the tree.

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This is a classic problem; solutions can be found online. Two are:

 Run a Dijkstra (DFS) from a node u to find the farthest away node v. Run dijkstra again from v to find the farthest away node t. The path from v to t is the longest in the tree (not too hard to prove yourself!).

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- Root the tree arbitrarily, and run a dynamic program to find the maximum length path. Details of which are also straightforward; try yourself or consult the internet.

Statistics: 22 submissions, 6 accepted.

Given a number $N \le 10^{16}$ and $t \le 100$, determine the number of representations N has in a form of binary where each digit can be 0, 1, ..., or t.

Consider the possible length-three prefixes to valid representations of N with t = 2. Here they are listed from smallest to largest, with equal representations on the same line.

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How many can be valid prefixes? The binary notation takes exactly one. Because we can represent larger values with less digits using digit 2, we could also take the line below it. But we can't take two lines below it! If you fill the remainder of the digits with 2's, the value represented will be less than the binary representation prefix with 0's for the remaining digits.

Example: say the first three digits of N in binary starts as 010. Then we can also potentially represent N starting with 001, since 00122...2 = 002022...2 = 010111...0, which is only one less than the maximum number representable starting with 010 in binary.

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- However, if we start 000, then even if all remaining digits are 2, the maximum number we can represent is
 00022...2 = 001022...2 = 00111...0, which is less than any binary number starting with 010.

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- However, if we start 000, then even if all remaining digits are 2, the maximum number we can represent is
 00022...2 = 001022...2 = 00111...0, which is less than any binary number starting with 010.
- This is true if we list all the prefixes of any length! Furthermore, generalizing to general *t* instead of 2, we can show that less than *t* lines below the binary representation will allow a valid representation.

Final Solution

• We can brute force the start of the number, counting the number of ways to fill the rest in.

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Let

Ways(i, d) := number of ways to represent *i* in *d* digits.

We can try all digits $0, \ldots, t$ in the leading position d and then recurse on the remaining number. We prune the DP by returning 0 if $i > t(2^d - 1)$ or i < 0.

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 The previous analysis shows there will be at most O(t log N) explored states of the DP when called with Ways(N, log₂(N)] + 1).

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Statistics: 12 submissions, 6 accepted.

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Solution

Draw triangles and use trigonometry to determine the locations, according to spec.

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Statistics: 41 submissions, 12 accepted.

B - Ride-Hailing

Problem

Given a schedule of k trips that must be completed in a graph, determine the minimum number of drivers necessary to complete all trips.

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Solution

• This is a classic matching problem. The solution is to match trips to trips.

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Given a schedule of k trips that must be completed in a graph, determine the minimum number of drivers necessary to complete all trips.

Solution

- This is a classic matching problem. The solution is to match trips to trips.
- A trip *i* can be matched to trip *j* if it is possible for a driver to complete trip *i*, then arrive at the start of trip *j* at or before the start of trip *j*.

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Solution

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- A trip *i* can be matched to trip *j* if it is possible for a driver to complete trip *i*, then arrive at the start of trip *j* at or before the start of trip *j*.
- A maximum matching determines the number of drivers necessary. A driver can start at any unmatched trip, then follow the chain of matchings for next trips. The answer is thus *k* minus the maximum matching.

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- Hopcroft-Karp can also be used instead of Ford-Fulkerson as the matching algorithm for improved speed.
- Unfortunately, we were unable to separate solutions based on graph representation and flow algorithm (without disadvantaging Java), so the time limits are set to accept them all.

Statistics: 20 submissions, 3 accepted.

Problem

Given the board of a codenames game and a list of possible hint words with which board words they are associated, determine the probability of winning the game, given that guessers pick uniformly at random from available board words associated with the given hint word.

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- Let DP(board,turn,hint,guesses) := probability player whose turn it is wins, given the live cards, the hint word, and how many guesses remain.

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- Board is an *N*-bit bitmask where a 1 represents a live card.
L - Codenames

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- Let DP(board,turn,hint,guesses) := probability player whose turn it is wins, given the live cards, the hint word, and how many guesses remain.
- Board is an *N*-bit bitmask where a 1 represents a live card.
- The recurrence is as follows: if this is a guessing state (guesses>0), then we make a uniformly-random choice among live cards associated with hint, then recurse on the remaining state.

• Otherwise, it is a clue-giving state, and we consider all possible remaining hint words and all possible values for *K*, taking the maximum.

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- Number of states: $2^N \cdot 2 \cdot M \cdot N$. Time to compute each state:

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 - O(N) on a guessing state. $(2^N \cdot 2 \cdot M \cdot N \text{ guessing states.})$

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 - O(MN) on a clue-giving state. $(2^N \cdot 2 \text{ clue-giving states.})$
- Final complexity: $O(2^N \cdot M \cdot N^2) \approx 700\,000\,000$ iterations, which is a lot, but bit operations are fast and a 15 second time limit generous.

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 - O(N) on a guessing state. $(2^N \cdot 2 \cdot M \cdot N \text{ guessing states.})$
 - O(MN) on a clue-giving state. $(2^N \cdot 2 \text{ clue-giving states.})$
- Final complexity: $O(2^N \cdot M \cdot N^2) \approx 700\,000\,000$ iterations, which is a lot, but bit operations are fast and a 15 second time limit generous.

Statistics: 45 submissions, 1 accepted.

Given a road map of a city grid, including lane layouts, determine the shortest amount of time to fulfill a trip using at most X left turns and Y lane changes.

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Solution

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- State: street and direction, lane, number of left turns taken so far, number of right turns taken so far.

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- Graph should have about O(NMKXY) vertices and slightly more edges.

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- Graph should have about O(NMKXY) vertices and slightly more edges.
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Statistics: 0 submissions, 0 accepted.

Questions? Comments? Concerns? Email Bryce Sandlund: bcsandlund@gmail.com.

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